

Adam Bachman

Full Stack Staff Software Engineer

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EXPERIENCE

Stitch Fix, Baltimore, MD (remote)

September 2021 - Current

Staff Software Engineer on the internal GraphQL API platform team.

USCIS - Refugee and Asylum, Baltimore, MD (remote)

January 2020 - September 2021

Senior developer / team lead guiding the technical design and implementation of new tools for Asylum interviews.

Maryland Institute College of Art, Baltimore, MD

August 2018 - May 2020

Adjunct professor of Interactive Art specializing in network based projects.

Adafruit Industries, Baltimore, MD (remote)

May 2016 - Current

Lead developer of [Adafruit IO](#), an Internet of Things platform for Makers. Primarily responsible for design and implementation of the frontend, backend, and client libraries.

Figure 53, Baltimore, MD

April 2011 - May 2016

Lead developer and maintainer of Tixato, a web-based ticketing solution for arts organizations. Over 700,000 tickets and \$5 million processed.

Smartlogic Solutions, Baltimore, MD

November 2008 - March 2011

Planned, designed, implemented, deployed, and maintained web applications built with Ruby on Rails for a variety of clients.

Black and Decker, Towson, MD

September 2006 - November 2008

Designed and built internal facing applications for reporting and QA.

SKILLS

Languages: Javascript, Typescript, Ruby, SQL, Python, C, Go, Bash, HTML, CSS

Frameworks: GraphQL, React, Ruby on Rails, Sinatra, jQuery, node.js, Arduino

Editors: Vim, VS Code

Tools: Terminal, Postgres, MySQL, XCode, Excel, Google Docs

Methodologies: Agile, Pair programming, Test driven development

Platforms: Linux, Heroku, AWS, Mac OS X, Browsers

Genres: E-commerce, Reporting, Administration, Messaging, Security, Payments

Humanities: Leadership, Experiential education, Group dynamics facilitation